



## Digital Signature Implementation Example in Linux

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Author: Kirill Brazhnikov, Software Engineer, Auriga, Inc.

### **Introduction**

One of the most important questions in today's world is the question of confidence in received data. For example, user A sends data D to user B via email. How can user B be sure that the received data is the same data that was sent by user A? One possible way of resolving this issue is using a digital signature (DS). The following requirements apply to a DS:

- 1) The signature content should depend on the signed message;
- 2) The sender's unique information should be used in a signature;
- 3) It should be easy to create a signature;
- 4) It should be impossible to falsify a signature computationally;
- 5) A signature should be small.

This article considers a DS implementation example for binary file integrity checking in Linux (64-bit ELF). We will use a direct DS when only a sender and a recipient are communicating (without a third party/an arbitrator). We will need a private encryption key and a public key (certificate) for this. The sender creates both keys. User A signs an executable file and passes the certificate to user B with the help of safe delivery means. After this, user A sends a signed file to user B. User B runs the received file; if the binary file is corrupted, user B will receive a message that DS verification has failed. To implement this solution, we will need a program for signing binary files and a code that verifies DSs.

## DS implementation example

DS implementation includes the following steps:

1. MD5 source binary file generation;
2. The creation of two keys: private and public (certificate).
3. Binary file signing (ELF):
  - 3.1 MD5 of the binary file is encrypted with the help of the private key;
  - 3.2 The encrypted MD5 is written to a new `.sig` section of the binary file;
  - 3.3 The certificate is saved to the `~/.ssh` folder.

All this can be implemented with the help of the Linux utilities `openssl`, `objcopy`, and `md5sum`. Below you can find an example of a script `sign_elf.sh` that signs ELF binary files.

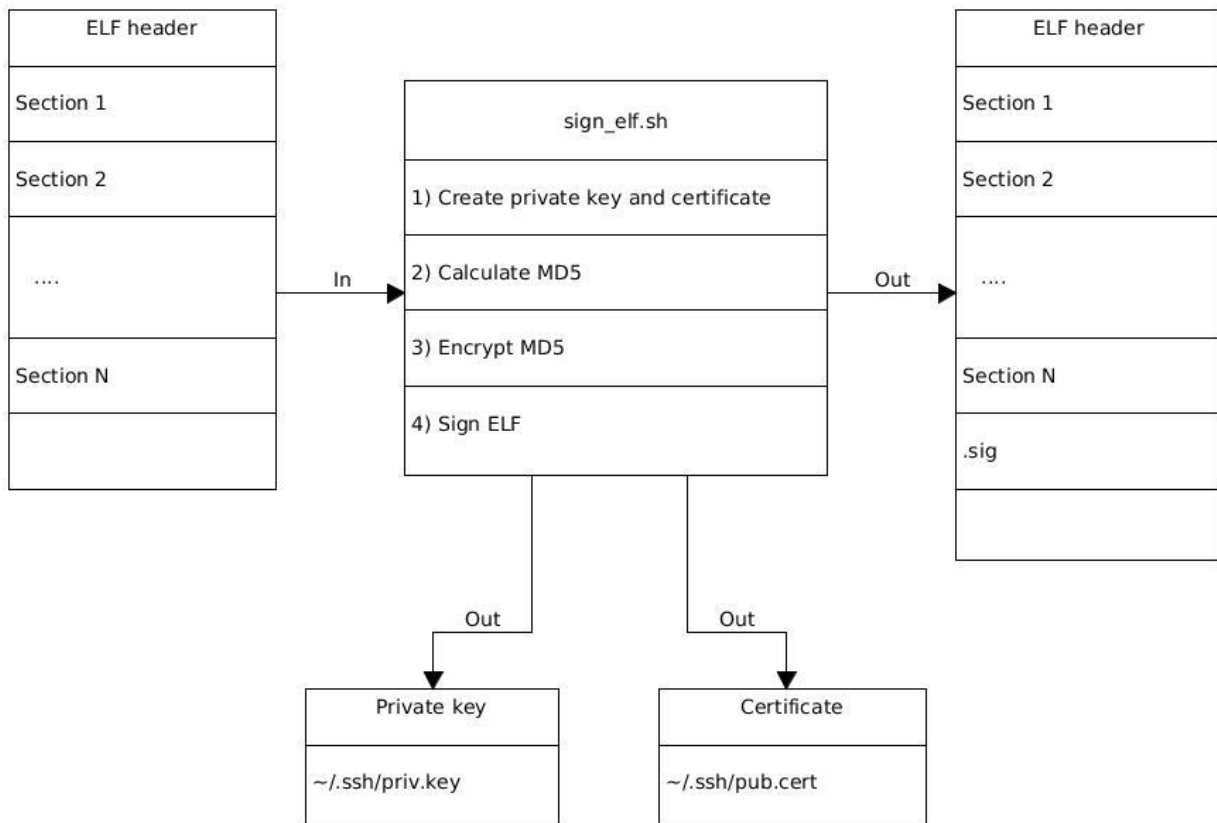


Figure 1. The process of signing ELF binary. (Source: Auriga)



Let us explore the details of what this script does.

Line 19:

```
openssl req -nodes -x509 -sha256 -newkey rsa:4096 -keyout "$PRIVATE_KEY" -out  
"$CERTIFICATE" -days 365 -subj "$SUBJECT"
```

req — certificate creation request

-nodes — create a private plaintext key

-x509 — output — self-signed certificate

-sha256 — encryption algorithm

-newkey rsa:4096 — create a new certificate and RSA private key, number of bits  
— 4096

-keyout \$PRIVATE\_KEY — the path to the file where the private key is written to

-out \$CERTIFICATE — the path to the file where the certificate is written to

-days 365 — number of days for certificate acknowledgement

-subj \$SUBJECT — new certificate subject (should have the format of  
/type0=value0/type1=value1/type2=...). In our case, this is /C=RU/ST=Nizhni  
Novgorod/L=Nizhniy Novgorod/O=Auriga/OU=DEV/CN=www.auriga.com,  
where

C — country

ST — state, region, province



L — location

O — organization

OU — organizational department/unit

CN — basic title/container name

The subject is described in detail in RFC-5280 (<https://tools.ietf.org/html/rfc5280>). After this command is run, a private key will be generated, `~/.ssh/priv.key` and certificate `~/.ssh/pub.crt`. The private key will be used to encrypt the data, and the certificate will be used for data decryption. Using one private key, it is possible to generate a number of unique certificates for decrypting data that was encrypted with this private key.

Line 21:

```
for ELF_BIN in $@; do
```

Start of loop for all binary files added to the `sign_elf.sh` script.

Line 33:

```
objcopy --remove-section=.sig "$ELF_BIN"
```

Remove the `.sig` section from our binary file. This needs to be conducted if the file was already signed with our script and we want to re-sign it.

Lines 36-39:

```
rm -f dummy.txt touch dummy.txt truncate --size=512 dummy.txt objcopy --add-section .sig=dummy.txt --set-section-flags .sig=noload,readonly "$ELF_BIN"
```

Create a 512-byte text file and add it to our binary file not loaded on the runtime `.sig` section only for reading, which contains data from the `dummy.txt` file.

Line 42:

```
md5sum "$SELF_BIN" | awk '{ print $1 }' > "$KEY_DIR/$SELF_BIN_MD5"
```

Calculate MD5 of the binary file (with `.sig` section) and write the result to a text file, `binary_name.md5`.

Line 45:

```
openssl dgst -sha256 -sign "$PRIVATE_KEY" -out "$KEY_DIR/$SELF_BIN_SIGNATURE"  
"$KEY_DIR/$SELF_BIN_MD5"
```

This command encrypts the file with MD5 created by line 42 with a private key.  
Arguments:

`dgst` — this option indicates that we want to encrypt (sign) data;

`-sha256` — encryption algorithm;

`-sign $PRIVATE_KEY` — encrypt the file with the help of private key  
`$PRIVATE_KEY`;

`-out $KEY_DIR/$SELF_BIN_SIGNATURE` — encrypted data is saved to file  
`$KEY_DIR/$SELF_BIN_SIGNATURE`;

`$KEY_DIR/$SELF_BIN_MD5` — text file containing data to be encrypted.



Line 48:

```
openssl dgst -sha256 -verify <(openssl x509 -in "$CERTIFICATE" -pubkey -  
noout) -signature "$KEY_DIR/$SELF_BIN_SIGNATURE" "$KEY_DIR/$SELF_BIN_MD5"
```

Signed file verification. It can be understood by reference to this line that for DS verification we need encrypted data, a certificate that will help us perform verification and data verification. That is, if

x — encrypted data,

y — certificate,

z — verification data,

then

$f(x,y) = z$

Line 52:

```
objcopy --update-section .sig="$KEY_DIR/$SELF_BIN_SIGNATURE" --set-section-  
flags .sig=noload,readonly "$SELF_BIN" "$SELF_BIN"
```

Remove the old `.sig` section and add a new one to file `$SELF_BIN` (binary\_name). As data for the new `.sig` section, data from the signed file `$KEY_DIR/$SELF_BIN_SIGNATURE` (`~/ssh/binary_name.sha256`) is used.

Furthermore, let us review our DS verification method on runtime. We will use the `libcrypto` and `libssl` libraries for this and the following algorithm:

1. Retrieve the encrypted MD5 from the binary file;
2. Calculate the binary file MD5 with the `.sig` section filled out with nulls;

3. Verify that the encrypted MD5 equals the calculated MD5 with the help of a certificate.

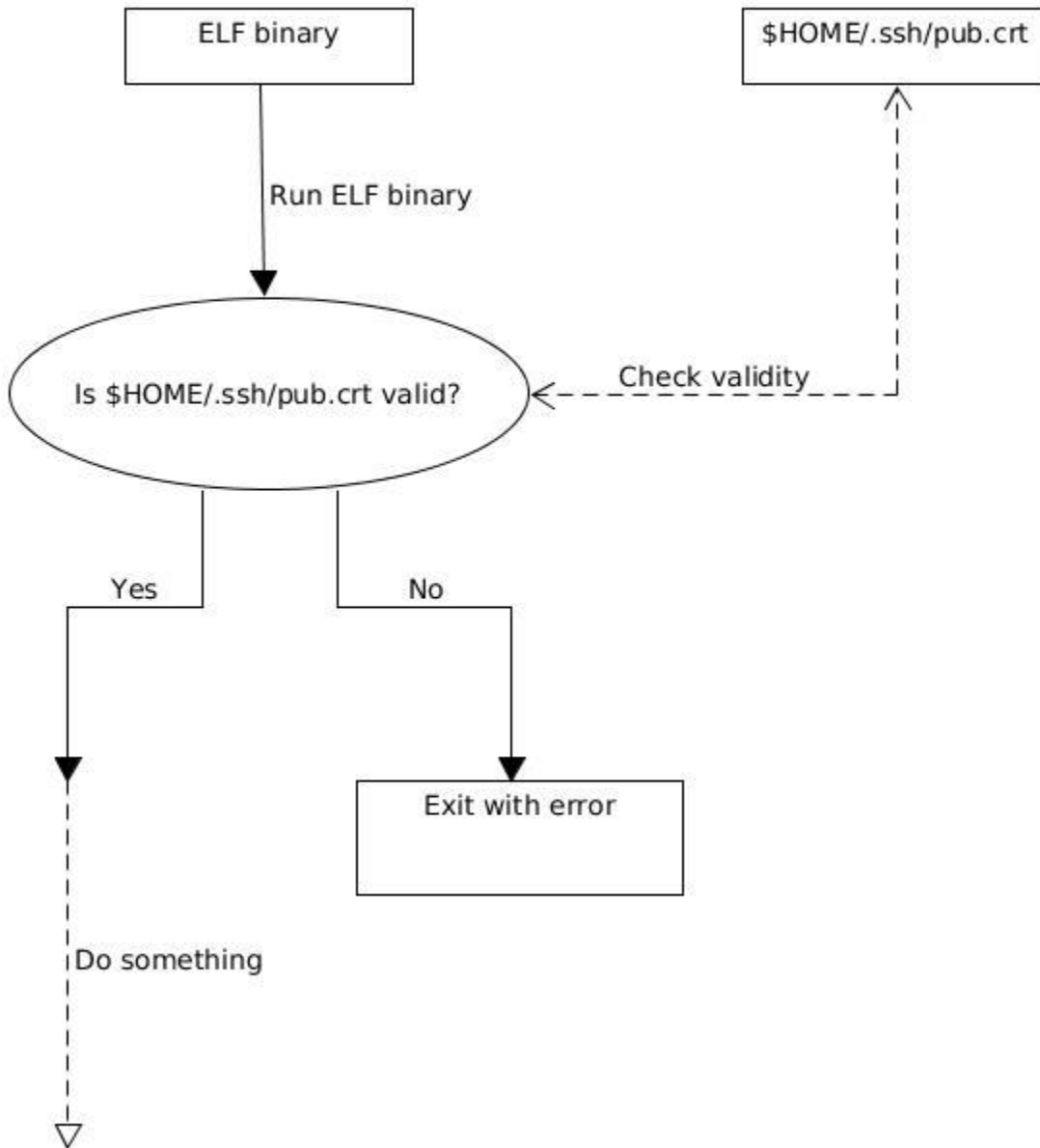


Figure 2. Check integrity. (Source: Auriga)

The main job will be performed by the `check_integrity()` function, which takes the path to the binary file as an argument and returns 0 if the signature verification is passed and (-1) otherwise. The function uses `libcrypto` library to verify DS. Let us examine the question of `check_integrity()` function operating in general:

#### Lines 236–243

```
if (getpwuid_r(geteuid(), &pws, buff, sizeof(buff), &result) != 0) {  
    fprintf(stderr, "Failed to get home directory\n");  
    goto cleanup;  
}
```

Create a path to the certificate file. The current implementation expects that the file will be kept in the `$HOME/.ssh` (`$HOME/.ssh/pub.crt`) folder.

#### Line 246

```
OpenSSL_add_all_algorithms();
```

The `OpenSSL_add_all_algorithms()` function adds all algorithms to a special internal table that `OpenSSL` uses when calling different functions. Normally, this function is invoked at the beginning, and before exiting the application, `EVP_cleanup()` is invoked.

#### Line 249:

```
X509 *cert = X509_new();
```

Memory is allocated for the `X509` structure, which is necessary for the `X509` certificate introduction.

#### Line 256:

```
bio_cert = BIO_new_file(certificate, "rb");
```



The BIO object is created in association with the certificate file. The BIO object can be viewed as an analogue of the file stream returned by the `fopen()` function.

Line 263:

```
if (PEM_read_bio_X509(bio_cert, &cert, NULL, NULL) == NULL) {
```

Read from the certificate file into the X509 structure.

Line 269:

```
sigkey = X509_get_pubkey(cert);
```

Retrieve the public key from the certificate. The result is saved in the `EVP_PKEY` structure pointer.

Line 276:

```
mctx = EVP_MD_CTX_create();
```

Create the verification context (the result is moved to the `EVP_MD_CTX` structure). This structure will be used to verify our certificate.

Line 283:

```
if (!EVP_DigestVerifyInit(mctx, NULL, EVP_sha256(), NULL, sigkey)) {
```

Initialize the `mctx` verification context. The third parameter contains the encryption algorithm and the fifth — public key. The second and the fourth parameters are not needed for our verification — set `NULL`.

Line 288:

```
if (get_signature(binary, encrypted_md5)) {
```

Retrieve the encrypted MD5 from the binary file. The operation of this function will be described below in more detail.

Line 295:

```
siglen = EVP_PKEY_size(sigkey);
```

Calculate the maximum signature size in bytes.

Line 302:

```
if (calculate_md5(binary, md5)) {
```

Calculate MD5 of the binary file. The operation of this function will be described below in more detail.

Lines 308–315:

```
p = md5_string;
for (int i = 0; i < MD5_DIGEST_LENGTH; i++) {
    snprintf(p, MD5_DIGEST_LENGTH, "%02x", md5[i]);
    // one step is two symbols
    p = p + 2;
}
// Last symbol is new line
md5_string[MD5_STR_SIZE - 1] = '\n';
```

Convert MD5 returned by the `calculate_md5()` function into the line returned by the `md5sum` utility. We perform this conversion because the `sign_elf.sh` script encrypts MD5, which is output by the `md5sum` utility, and adds the encrypted MD5 into the `.sig` section.

Line 318:

```
EVP_DigestSignUpdate(mctx, md5_string, MD5_STR_SIZE);
```

Add the obtained MD5 as a line into the verification context.

Line 321:

```
ret = EVP_DigestVerifyFinal(mctx, encrypted_md5, (unsigned int) siglen);
```

This function performs the verification of the encrypted MD5 calculated on runtime MD5 (we remember that we have the public key and MD5 calculated on runtime in mctx). The `EVP_DigestVerifyFinal()` function returns a positive number if the verification is passed.

Now we move to the description of functions that work with the ELF header. The `Get_signature()` function parses the header of the 64-bit ELF file (the path to the file is set by the first parameter) and retrieves the encrypted MD5 from the `.sig` section. The encrypted MD5 pointer is saved in the second parameter. Let us provide more insight into this function.

Lines 148–153:

```
if (stat(fname, &st) != 0) {  
    perror("stat");  
    return 1;  
}  
  
size = st.st_size;
```

We obtain the file size in bytes.

Line 156:

```
fd = open(fname, O_RDONLY);
```

Open the binary file for reading.

Line 163:

```
p = mmap(0, size, PROT_READ, MAP_PRIVATE, fd, 0);
```

Map the file to memory equal to the file size. After that, we can work with the file as with the memory.

After this, we will search for our *.sig* section.

Line 170:

```
ehdr = (Elf64_Ehdr *)p;
```

We obtain the ELF header pointer — the header is at the beginning of the file.

Line 173:

```
shdr = (Elf64_Shdr *) (p + ehdr->e_shoff);
```

We obtain a pointer to the sections table (our *.sig* section is somewhere among them).

Line 176:

```
shnum = ehdr->e_shnum;
```

Count the total sections number.

Line 179:

```
sh_strtab = &shdr[ehdr->e_shstrndx];
```

Obtain a pointer to the lines table section header. Here is the *ehdr* field *e\_shstrndx* — this is the lines table index in the sections table.

Line 182:

```
sh_strtab_p = p + sh_strtab->sh_offset;
```

Obtain the lines table address from the beginning of the file. Here is the `sh_offset` field — the section shift from the beginning of the file.

Lines 185–189:

```
for (i = 0; i < shnum; ++i) {  
    char *section_name = NULL;  
    // Get section name  
    section_name = (char *) (sh_strtab_p + shdr[i].sh_name);
```

Here the loop starts for all sections (`shnum`). Each section header has the `sh_name` field — this is line index in the lines table. To retrieve the section name we need to address the offset symbols table `sh_name`.

Lines 192–201:

```
if (!strncmp(section_name, SIGNATURE_SECTION_NAME,  
            strlen(SIGNATURE_SECTION_NAME))) {  
    int section_size = 0;  
    int section_offset = 0;  
  
    // Get '.sig' section size  
    section_size = shdr[i].sh_size;  
  
    // Get '.sig' section offset from start of ELF binary file  
    section_offset = shdr[i].sh_offset;
```

If the section name is `.sig`, then we obtain its size (the field `sh_size` of the section header) and offset from the beginning of the file (field `sh_offset`).

Line 204:

```
memcpy(encrypted_md5, (char *) (p + section_offset), section_size);
```

With the section beginning pointer and its size, copy the section content and `encrypted_md5[]` array. Now the array has the encrypted MD5. The `Calculate_md5()` function code is much like `get_signature()`. The `Calculate_md5()` function does the following:

1. Allocates memory equal to the signed binary file size;
2. Copies the mapped binary file to the allocated memory;
3. Searches for the `.sig` section;
4. Fills out the `.sig` section content with nulls;
5. Calculates MD5 for the retrieved memory content.

Section `.sig` is filled out with nulls to calculate MD5 for the binary file before it is signed. Here we need to be reminded of how we signed the binary file in the `sign_elf.sh` script:

```
touch dummy.txt truncate --size=512 dummy.txt objcopy --add-  
section .sig=dummy.txt --set-section-flags .sig=noload,readonly "$SELF_BIN"
```

Here we created a 512-byte file and filled it out with nulls. After that, we the added `.sig` section into the binary file that contained the `dummy.txt` file data.

The DS implementation method described above can be improved: Fill out the `.sig` section not with nulls but with some known numbers, such as with the first 10 bytes from the `.data` section. To do this, you will need to slightly modify the `calculate_md5()` function.

The source implementation code is provided in **Annex 1**.

## Conclusion

This article reviewed one of the variants for DS implementation in Linux. A strong hash function encrypted with a sender's private key lies at the root of the method we described. This implementation does not require writing a driver and is accomplished by standard Linux utilities. Another variant of DS support for Linux is DigSig (<http://disec.sourceforge.net/>), but, unfortunately, this project is no longer maintained. For more detailed information about DSs and asymmetric encryption, see the RFC pages: 5280 (<https://tools.ietf.org/html/rfc5280>), 7091 (<https://tools.ietf.org/html/rfc7091>), 3447 (<https://tools.ietf.org/html/rfc3447>), and 5959 (<https://tools.ietf.org/html/rfc5959>).



## Annex 1

main.c

```
#include <openssl/crypto.h>
```

```
#include <openssl/err.h>
```

```
#include <openssl/md5.h>
```

```
#include <openssl/pem.h>
```

```
#include <openssl/x509.h>
```

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
#include <elf.h>
```

```
#include <fcntl.h>
```

```
#include <pwd.h>
```

```
#include <stdlib.h>
```

```
#include <string.h>
```

```
#include <sys/mman.h>
```

```
#include <sys/stat.h>
```

```
#include <sys/types.h>
```

```
#define MD5_STR_SIZE (MD5_DIGEST_LENGTH * 2 + 1)
```

```
#define SIGNATURE_SECTION_NAME ".sig"
```

```
#define FILE_PIECE (1024)
```

```
#define PWS_BUFFER (1024)
```

```
#define PATH_TO_CERTIFICATE "/.ssh/pub.crt"
```

```
void get_md5(char *m, size_t l, unsigned char *md5) {
```

```
    MD5_CTX mdContext = { 0 };
```

```
MD5_Init(&mdContext);

char *tmp = m;
size_t bytes = l;

// We cannot upload a big memory by one call of MD5_Update. Therefore, we
// upload a whole file by pieces. The size of each piece is 1024 bytes,
while (bytes > FILE_PIECE) {
    MD5_Update(&mdContext, tmp, FILE_PIECE);
    tmp = tmp + FILE_PIECE;
    bytes = bytes - FILE_PIECE;
}

// Upload last piece
MD5_Update(&mdContext, tmp, bytes);

// Calculate MD5
MD5_Final(md5, &mdContext);
}

int calculate_md5(const char *const fname, unsigned char *md5) {
    struct stat st = {0};
    size_t size = 0;
    int fd = -1;
    int i = 0;
    int shnum = 0;
    const char *sh_strtab_p = NULL;
    char *p = NULL;
    char *m = NULL;
    Elf64_Ehdr *ehdr = NULL;
```



```
Elf64_Shdr *shdr = NULL;

Elf64_Shdr *sh_strtab = NULL;

// Get size of binary
if (stat(fname, &st) != 0) {
    perror("stat");
    return 1;
}

size = st.st_size;

// Open binary file for reading
fd = open(fname, O_RDONLY);
if (fd < 0) {
    perror("open");
    return 1;
}

// Map binary file
p = mmap(0, size, PROT_READ, MAP_PRIVATE, fd, 0);
if (p == MAP_FAILED) {
    perror("mmap");
    return 1;
}

// Allocate memory to store mapped file
m = (char *)calloc(size, sizeof(char));
if (m == NULL) {
    perror("calloc");
}
```

```
        munmap(p, size);
        return 1;
    }

// Copy mapped binary file to allocated memory
memcpy(m, p, size);

// Unmap mapped file
munmap(p, size);

// Get pointer to ELF header
ehdr = (Elf64_Ehdr *)m;

// Get pointer to section header table
shdr = (Elf64_Shdr *)(m + ehdr->e_shoff);

// Get number of section header table items
shnum = ehdr->e_shnum;

// Get pointer to section header string table
sh_strtab = &shdr[ehdr->e_shstrndx];

// Get base address of section header string table
sh_strtab_p = m + sh_strtab->sh_offset;

// For each section
for (i = 0; i < shnum; ++i) {
    char *section_name = NULL;
```

```
// Get section name
section_name = (char*)(sh_strtab_p + shdr[i].sh_name);

// If it is '.sig' section
if (!strncmp(section_name, SIGNATURE_SECTION_NAME,
             strlen(SIGNATURE_SECTION_NAME))) {
    // Fill section content with zeros
    memset(m + shdr[i].sh_offset, 0, shdr[i].sh_size);
}
}

// Calculate MD5 of memory
get_md5(m, size, md5);

// Free memory
free(m);

munmap(p, size);

return 0;
}

int get_signature(const char *const fname, unsigned char *encrypted_md5) {
    Elf64_Ehdr *ehdr = NULL;
    Elf64_Shdr *shdr = NULL;
    Elf64_Shdr *sh_strtab = NULL;
    struct stat st = {0};
    size_t size = 0;
    int fd = -1;
```

```
int i = 0;
int shnum = 0;
const char *sh_strtab_p = NULL;
char *p = NULL;

// Get size of binary
if (stat(fname, &st) != 0) {
    perror("stat");
    return 1;
}

size = st.st_size;

// Open binary file for reading
fd = open(fname, O_RDONLY);
if (fd < 0) {
    perror("open");
    return 1;
}

// Map binary file
p = mmap(0, size, PROT_READ, MAP_PRIVATE, fd, 0);
if (p == MAP_FAILED) {
    perror("mmap");
    return 1;
}

// Get pointer to ELF header
ehdr = (Elf64_Ehdr *)p;
```

```
// Get pointer to section header table
shdr = (Elf64_Shdr*)(p + ehdr->e_shoff);

// Get number of section header table items
shnum = ehdr->e_shnum;

// Get pointer to section header string table
sh_strtab = &shdr[ehdr->e_shstrndx];

// Get base address of section header string table
sh_strtab_p = p + sh_strtab->sh_offset;

// For each section
for (i = 0; i < shnum; ++i) {
    char *section_name = NULL;

    // Get section name
    section_name = (char*)(sh_strtab_p + shdr[i].sh_name);

    // If it is '.sig' section
    if (!strncmp(section_name, SIGNATURE_SECTION_NAME,
                strlen(SIGNATURE_SECTION_NAME))) {
        int section_size = 0;
        int section_offset = 0;

        // Get '.sig' section size
        section_size = shdr[i].sh_size;
```

```
        // Get '.sig' section offset from start of ELF binary file
        section_offset = shdr[i].sh_offset;

        // Copy content of '.sig' section to array
        memcpy(encrypted_md5, (char *) (p + section_offset), section_size);
    }
}

munmap(p, size);
return 0;
}

int check_integrity(const char * const binary) {
    EVP_MD_CTX *mctx = NULL;
    EVP_PKEY *sigkey = NULL;
    BIO *bio_cert = NULL;
    struct passwd *result = NULL;
    struct passwd pws = {0};
    char md5_string[MD5_STR_SIZE] = {0};
    char certificate[PATH_MAX] = {'\0'};
    unsigned char encrypted_md5[512] = {0};
    unsigned char md5[MD5_DIGEST_LENGTH] = {0};
    char buff[PWS_BUFFER] = {0};
    char *p = NULL;
    int siglen = 0;
    int ret = -1;

    if ((binary == NULL) || (binary[0] == '\0')) {
        fprintf(stderr, "Binary file is not valid\n");
    }
}
```

```
        goto cleanup;
    }

    // Get home directory. We call getpwuid_r() instead of getpwuid() because
    // getpwuid_r() is thread-safe. Also we call geteuid() instead of getuid()
    // to get effective user ID: only user who is owner of executable file
    // has to be able to run this file
    if (getpwuid_r(geteuid(), &pws, buff, sizeof(buff), &result) != 0) {
        fprintf(stderr, "Failed to get home directory\n");
        goto cleanup;
    }

    // Create absolute path for certificate
    strncpy(certificate, pws.pw_dir, strlen(pws.pw_dir));
    strncat(certificate, PATH_TO_CERTIFICATE, strlen(PATH_TO_CERTIFICATE));

    // Add all digest algorithms to the table
    OpenSSL_add_all_algorithms();

    // allocates and initializes a X509 object
    X509 *cert = X509_new();
    if (cert == NULL) {
        fprintf(stderr, "X509_new() failed\n");
        goto cleanup;
    }

    // Create BIO object associated with certificate
    bio_cert = BIO_new_file(certificate, "rb");
    if (bio_cert == NULL) {
```

```
    fprintf(stderr, "BIO_new_file() failed\n");
    goto cleanup;
}

// Read certificate in PEM format from BIO
if (PEM_read_bio_X509(bio_cert, &cert, NULL, NULL) == NULL) {
    fprintf(stderr, "PEM_read_bio_X509 failed\n");
    goto cleanup;
}

// Get public key from certificate
sigkey = X509_get_pubkey(cert);
if (bio_cert == NULL) {
    fprintf(stderr, "X509_get_pubkey() failed\n");
    goto cleanup;
}

// Create message digest context
mctx = EVP_MD_CTX_create();
if (mctx == NULL) {
    fprintf(stderr, "EVP_MD_CTX_create() failed\n");
    goto cleanup;
}

// Set up verification context mctx using public key
if (!EVP_DigestVerifyInit(mctx, NULL, EVP_sha256(), NULL, sigkey)) {
    fprintf(stderr, "EVP_DigestVerifyInit() failed\n");
    goto cleanup;
}
```



```
// Get encrypted signature from ELF binary
if (get_signature(binary, encrypted_md5)) {
    fprintf(stderr, "get_signature() failed\n");
    goto cleanup;
}

// Get sigkey size
siglen = EVP_PKEY_size(sigkey);
if (siglen <= 0) {
    fprintf(stderr, "Error reading signature file\n");
    goto cleanup;
}

// Get original MD5 from ELF
if (calculate_md5(binary, md5)) {
    fprintf(stderr, "get_signature() failed\n");
    goto cleanup;
}

// Convert MD5 digital to human readable string
p = md5_string;
for (int i = 0; i < MD5_DIGEST_LENGTH; i++) {
    snprintf(p, MD5_DIGEST_LENGTH, "%02x", md5[i]);
    // one step is two symbols
    p = p + 2;
}
// Last symbol is new line
md5_string[MD5_STR_SIZE - 1] = '\n';
```

```
// Add buffer (original MD5) to be compared to context
EVP_DigestSignUpdate(mctx, md5_string, MD5_STR_SIZE);

// Add encrypted buffer to context and perform verification
ret = EVP_DigestVerifyFinal(mctx, encrypted_md5, (unsigned int)siglen);
if (ret > 0) {
    fprintf(stderr, "Verified OK\n");
    ret = 0;
} else if (ret == 0) {
    fprintf(stderr, "Verification Failure\n");
    ret = -1;
} else {
    fprintf(stderr, "Error Verifying Data\n");
    ret = -1;
}

cleanup:
// Release objects
EVP_MD_CTX_destroy(mctx);
X509_free(cert);
EVP_PKEY_free(sigkey);
BIO_free(bio_cert);
EVP_cleanup();

return ret;
}

int main(int argc, char **argv) {
```



```
if (check_integrity(argv[0]) < 0) {  
    fprintf(stderr, "Signature check failed\n");  
    return 1;  
}  
  
/* Do something here */  
  
return 0;  
}
```

### **Makefile**

CC = gcc

RM = rm -f

TARGET = main

OBJS = main.o

LIBS= -lcrypto -lssl

FLAGS = -Wall -pedantic -fsanitize=address -lasan

%.o: %.c

\$(CC) \$(FLAGS) -c \$^ -o \$@

all: \$(TARGET)

\$(TARGET): \$(OBJS)

\$(CC) \$(FLAGS) -o \$@ \$^ \$(LIBS)



clean:

```
$(RM) $(OBJS) $(TARGET)
```

## README

-----  
1) How to build

```
$ make clean
```

```
$ make all
```

-----  
2) How to sign:

```
./sign_elf.sh main
```

-----  
3) How to run:

```
$ ./main
```

### sign\_elf.sh

```
#!/bin/bash
```

```
KEY_DIR="$HOME/.ssh"
```

```
PRIVATE_KEY="$KEY_DIR/priv.key"
```

```
CERTIFICATE="$KEY_DIR/pub.crt"
```

```
SUBJECT="/C=RU/ST=Nizhni Novgorod/L=Nizhniy  
Novgorod/O=Auriga/OU=DEV/CN=www.auriga.com"
```

```
if [ "$#" = "0" ]; then
```



```
    echo "Usage: sign_elfs.sh <elf file1> <elf file2> ... <elf fileN>"
    exit 1;
fi

if [ ! -d "$KEY_DIR" ]; then
    # Control will enter here if $DIRECTORY does not exist.
    mkdir "$KEY_DIR"
fi

# Create private key and certificate
openssl req -nodes -x509 -sha256 -newkey rsa:4096 -keyout "$PRIVATE_KEY" -out
"$CERTIFICATE" -days 365 -subj "$SUBJECT"

for ELF_BIN in $@; do
    ELF_BASE_NAME="${ELF_BIN##*/}"
    # ELF_BIN_OLD="$ELF_BIN.old"
    ELF_BIN_SIGNATURE="$ELF_BASE_NAME.sha256"
    ELF_BIN_MD5="$ELF_BASE_NAME.md5"

    if [ ! -f "$ELF_BIN" ] || [ "x$ELF_BIN" = "x" ];then
        echo "Error: no such file $ELF_BIN"
    exit 1
    fi

    # Remove .sig section
    objcopy --remove-section=.sig "$ELF_BIN"
```



```
# Add 512-byte section filled with zeros
rm -f dummy.txt
touch dummy.txt
truncate --size=512 dummy.txt
objcopy --add-section .sig=dummy.txt --set-section-flags .sig=noload,readonly
"$SELF_BIN"

# Create MD5 hash
md5sum "$SELF_BIN" | awk '{ print $1 }' > "$KEY_DIR/$SELF_BIN_MD5"

# Encrypt MD5 hash using private key
openssl dgst -sha256 -sign "$PRIVATE_KEY" -out
"$KEY_DIR/$SELF_BIN_SIGNATURE" "$KEY_DIR/$SELF_BIN_MD5"

# Validate encrypted MD5 hash using certificate
openssl dgst -sha256 -verify <(openssl x509 -in "$CERTIFICATE" -pubkey -noout) -
signature "$KEY_DIR/$SELF_BIN_SIGNATURE" "$KEY_DIR/$SELF_BIN_MD5"

# Add encrypted MD5 hash into ELF binary into .sig section
echo "Add .sig section"
objcopy --update-section .sig="$KEY_DIR/$SELF_BIN_SIGNATURE" --set-section-
flags .sig=noload,readonly "$SELF_BIN" "$SELF_BIN"

# Print .sig section
echo "Check .sig section"
objdump -sj .sig "$SELF_BIN"
```



*Elite Software R&D Services*  
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Headquarters: +1 (866) 645-1119  
EU Office: +370 (5) 203-1571  
Russian Office: +7 (495) 713-9900  
www.auriga.com pr@auriga.com

---

done

rm -f dummy.txt

ls -ls ~/.ssh